

# WDJCU Junior Playing Formats and League Rules for Season 2022

	All Stars	Kwik Cricket	Dynamos	J1
Cricket Scotland Junior Pathway	All Stars	Under 10	Dynamos	Under 12SB
WDJCU categorisation	All Stars	Under 10	Dynamos	Under 12SB
Organised by	Club	Club/(s)	Club	Club/(s)
Scheduled fixture dates	n/a	Yes	n/a	Yes
Scheduled match day	n/a	Sunday	n/a	Friday
Scheduled match time	n/a	10:00 AM	n/a	6:00 PM
Player age limit midnight on <b>31 August 2021</b> - boy	5 - 8 year olds	9	8 - 11year olds	11
Player age limit midnight on <b>31 August 2021</b> - girl	5 - 8 year olds	9	8 - 11 year olds	11
Format	All Stars	Kwik Cricket	Dynamos	Pairs
Pitch Length	n/a	14.63m (16 yards)	n/a	16m (17.5m)
Suggested Boundary size	n/a	30m	n/a	35m
Ball size/type	n/a	Windball	n/a	Incrediball (soft)
Ball colour	n/a	Host's Choice	n/a	Red/Pink/White
Play on artificial surface with opposition consent	n/a	Yes	n/a	Yes
Combined teams allowed	n/a	Yes	n/a	Yes
Number of players	n/a	8	n/a	8
Minimum number of players	n/a	1	n/a	7
Default number of overs per team for a match	n/a	8	n/a	20
Minimum number of overs per team for a match	n/a	8	n/a	12
Bowling overs from one end only	n/a	n/a	n/a	Yes
Suggested overs bowled in sequences from one end	n/a	n/a	n/a	All
Cut off date for league games	n/a	n/a	n/a	2 Septmber 2022
Number of wickets for team to be "all out" (assuming full team)	n/a	n/a	n/a	n/a
Batter required to wear a helmet	n/a	No	n/a	Yes
Batter retirement (legal balls faced)	n/a	No	n/a	No
Other batter limitation	n/a	Max 2 overs per pair	n/a	Max 5 overs per pair
Retired batter allowed to return	n/a	n/a	n/a	n/a
Number of overs per bowler in 20-over game	n/a	n/a	n/a	Minimum 2, max 3
Minimum number of bowlers to be used (assuming full team)	n/a	n/a	n/a	8
All fielders including wicket-keeper required to bowl	n/a	Yes	n/a	Yes
Change of wicket-keeper allowed	n/a	Yes	n/a	Once
Wicket-keeper required to wear helmet if standing up	n/a	No	n/a	Yes
Minimum distance fielders must be way from the striker	n/a	n/a	n/a	10m (10.94 yards)
Can a batter be dismissed 'LBW'	n/a	No	n/a	No
Where team is not of full complement 1 player bats twice	n/a	Name drawn by opposition	n/a	Name drawn by opposition
Runs for a wide ball	n/a	1	n/a	1
Runs for a no ball	n/a	1	n/a	1
Wides and no balls re-bowled	n/a	No (Free hit off Tee)	n/a	Yes
Maximum number of balls per over to be bowled	n/a	6	n/a	8
Free hits for front foot no balls	n/a	No	n/a	No
Points for a win	n/a	n/a	n/a	3
Points for a tie	n/a	n/a	n/a	2
Points for a defeat in completed match	n/a	n/a	n/a	1
Points for a concession	n/a	n/a	n/a	-2
Additional point scoring for match	n/a	+4 to bowling team per wicket	n/a	+4 to bowling team per wicket
Reschedule scheduled matches by mutual consent	n/a	n/a	n/a	Yes
Reschedule cancelled matches by mutual consent	n/a	n/a	n/a	Yes
Coaching during matches allowed	n/a	Yes	n/a	Yes
Match score reported by	n/a	n/a	n/a	Home Team

# WDJCU Junior Playing Formats and League Rules for Season 2022

	Under 12HB	J2 Under 14	J3 Under 16
Cricket Scotland Junior Pathway			
WDJCU categorisation	Club/(s)	Club/(s)	Club/(s)
Organised by	Yes	Yes	Yes
Scheduled fixture dates	Monday	Friday	Monday
Scheduled match day	6:00 PM	6:00 PM	6:00 PM
Scheduled match time	11	13	15
Player age limit midnight on <b>31 August 2021</b> - boy	11	13	15
Player age limit midnight on <b>31 August 2021</b> - girl	Pairs	T20	T20
Format	16m (17.5m)	18m (19.69 yards)	20.12m (22 yards)
Pitch Length	35m	40m	45m
Suggested Boundary size	4.75 oz	4.75 oz	5.5 oz
Ball size/type	Red or Pink	Red or Pink	Red or Pink
Ball colour	Yes	Yes	Yes
Play on artificial surface with opposition consent	Yes	Yes	Yes
Combined teams allowed	8	9	11
Number of players	6	7	8
Minimum number of players	20	20	20
Default number of overs per team for a match	12	14	14
Minimum number of overs per team for a match	No	No	No
Bowling overs from one end only	Five	Ten	Ten
Suggested overs bowled in sequences from one end	2 September 2022	2 September 2022	2 September 2022
Cut-off date for league games	N/A	8	10
Number of wickets for team to be "all out" (assuming full team)	Yes	Yes	Yes
Batter required to wear a helmet	No	20 balls	No
Batter retirement (legal balls faced)	Max 5 overs per pair	n/a	N/A
Other batter limitation	N/A	Yes	N/A
Retired batter allowed to return	Maximum 4	Minimum 2, max 3	Maximum 4
Number of overs per bowler in 20-over game	7	8	5
Minimum number of bowlers to be used (assuming full team)	No	No	No
All fielders including wicket-keeper required to bowl	Once	Once	No
Change of wicket-keeper allowed	Yes	Yes	Yes
Wicket-keeper required to wear helmet if standing up	10m (10.94 yards)	10m (10.94 yards)	10m (10.94 yards)
Minimum distance fielders must be way from the striker	Yes	Yes	Yes
Can a batter be dismissed 'LBW'	Name(s) drawn by opposition	N/A	N/A
Where team is not of full complement 1 player bats twice	1	1	1
Runs for a wide ball	1	1	1
Runs for a no ball	Yes	Yes	Yes
Wides and no balls re-bowled	8	8	N/A
Maximum number of balls per over to be bowled	Yes	Yes	Yes
Free hits for front foot no balls	N/A	3	3
Points for a win	N/A	2	2
Points for a tie	N/A	1	1
Points for a defeat in completed match	N/A	-2	-2
Points for a concession	+4 to bowling team per wicket	N/A	N/A
Additional point scoring for match	Yes	Yes	Yes
Reschedule scheduled matches by mutual consent	Yes	Yes	Yes
Reschedule cancelled matches by mutual consent	Yes	Yes	No
Coaching during matches allowed	Home Team	Home Team	Home Team
Match score reported by			